

# FAKIYA IMANGALIYEVA

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## EDUCATION

- Minerva University** **San Francisco, CA**  
*Bachelors of Computer Science and Economics* *2023 - 2027*
- Selective University with an acceptance rate of under 2%. Offers interdisciplinary project-based learning, analytical decision-making, creative problem-solving curriculum, and immersion in 7 countries
- CodePath - iOS Development Bootcamp** **Remote**  
• Completed 7 iOS projects targeting different topics from SwiftUI to API calls
- Linkedin & Onramp - LinkedIn Intern Development Program** **Remote**  
• Paired with a Senior SWE for hands-on mentorship, including pair programming sessions and mock technical interviews
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## EXPERIENCE

- iD Tech Camps** **Palo Alto, CA**  
**Python, Machine Learning and AI Instructor** *June 2024- August 2024*
- Taught Python Coding 101, Intro to Python Coding & AI, and AI and Machine Learning to over 100 students at Stanford University and San Francisco State University, focusing on TensorFlow and OpenCV
  - Managed a disciplined learning environment on projects involving sign recognition and datasets like MNIST and CIFAR, guiding students through advanced concepts such as CNN, DNN, and Deep Learning
- YouthSF** **San Francisco, CA**  
**Technology Intern** *April 2024 - June 2024*
- Assisted with computer hardware and software setup, provided troubleshooting and technical support to staff
  - Managed code debugging, project backups, and computer maintenance
- Gensler (Community Civic Project)** **San Francisco, CA**  
**Outreach and User Experience Designer** *Sep 2023 - Present*
- Evaluated Boeddeker Public Park in the Tenderloin for youth and family suitability, interviewing 50 locals, and explored survey methods for data collection to support a community-focused project
  - Build Prototype of the Website, User-Friendly [Design](#), and form for online responses
- Birge** **Astana, Kazakhstan**  
**Co-Founder & UI/UX Designer** *Dec 2022 - Aug 2023*
- Developed a well-being app “BirgeApp” targeting female stress during the National Atyrau Youth Hackathon, leading to a first-place victory and a prize of \$760, 50+downloads on Google Play
  - Finished in the top 5% out of 100 participants in USAID-sponsored 'Tumaris.Tech' International Accelerator, focusing on female advancement in Central Asia's tech industry. Pitched results at “Tumaris.Expo” Exhibition to an audience of 1k+
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## Skills

- **Languages:** Python, Swift, Java Script, R
- **Tools/Frameworks:** NumPy, Pandas, Matplotlib, XCode, SwiftUI, UIKit
- **Management Skills:** UI, UX, AdobeXD, Market Research, Figma, Visual Design, Notion, Trello

## ACCOMPLISHMENTS

- Winner of School Chess Championships & Champion among girls under 16, 18 in Atyrau, Top-2 among Students in Nation. Digital Painter, worked on 30+artworks on Procreate
- Excelled in the international Jas Ventures incubation program, ranking in the top-5 among 70+ competitors and gaining entry to the elite Startup Community. Pitched at Jas Ventures Almaty among top-10 startups
- Established the Atomic Girls Community of 5000+ people, promoting IT & Design education for young girls